# RMSD: Group Meeting

## Date:

* 29th October 2020

## Sprint:

* Sprint One: Planning

## Attendees:

* Dom Sleightholme (Scrum Master)
* Ross Doran (Product Owner)
* Samuel Rowsell (Design Lead)

## Meeting Description:

* Discussed Team Pitch and Information needed
* Planned our first sprint with tasks for each member of the team
* Began work on our first mini game

## Targets for Next Meeting:

* Complete Team Pitch (Everyone)
* Draft Concept Designs (Dom and Sam)
* Research Co-op in Unity (Martin)

# RMSD: Group Meeting

## Date:

* 3rd November 2020

## Sprint:

* Sprint One: Planning

## Attendees:

* Dom Sleightholme (Scrum Master)
* Ross Doran (Product Owner)
* Samuel Rowsell (Design Lead)
* Martin McKenna (Technical Lead)

## Meeting Description:

* Reviewed Feedback from Team Pitch
* Discussed the draft Concept Designs
* Discussed the Co-op structure we are planning

## Targets for Next Meeting:

* Movement Set up for Mini Game 1 (Dom)
* Draft more Concept Designs (Dom and Sam)
* Design Company Logo (Sam)

# RMSD: Group Meeting

## Date:

* 5th November 2020

## Sprint:

* Sprint One: Planning

## Attendees:

* Dom Sleightholme (Scrum Master)
* Ross Doran (Product Owner)
* Samuel Rowsell (Design Lead)
* Martin McKenna (Technical Lead)

## Meeting Description:

* Discussed Ideas on Website with Paul
* Discussed the Company Logo and Website Design
* Looked into better Project Structure

## Targets for Next Meeting:

* Complete Movement Set up for Mini Game 1 (Dom)
* Start Development of Website (Ross)
* Plan the Scoring for Mini Game 1 (Martin)

# RMSD: Group Meeting

## Date:

* 10th November 2020

## Sprint:

* Sprint One: Planning

## Attendees:

* Dom Sleightholme (Scrum Master)
* Ross Doran (Product Owner)
* Samuel Rowsell (Design Lead)
* Martin McKenna (Technical Lead)

## Meeting Description:

* Discussed Movement in Mini Game 1
* Discussed the Scoring Ideas for Mini Game 1

## Targets for Next Meeting:

* Complete Ideas for Mini Game 1
* Prepare Testing Form for Mini Game 1

# RMSD: Group Meeting

## Date:

* 17th November 2020

## Sprint:

* Sprint Two: The First Game

## Attendees:

* Dom Sleightholme (Scrum Master)
* Ross Doran (Product Owner)
* Samuel Rowsell (Design Lead)
* Martin McKenna (Technical Lead)

## Meeting Description:

* Discussed how the testing went on Mini Game 1
* Discussed our next steps for Mini Game 1

## Targets for Next Meeting:

* Look at responses for improvements for Mini Game 1
* Start planning Website (Ross)

# RMSD: Group Meeting

## Date:

* 19th November 2020

## Sprint:

* Sprint Two: The First Game

## Attendees:

* Dom Sleightholme (Scrum Master)
* Ross Doran (Product Owner)
* Martin McKenna (Technical Lead)

## Meeting Description:

* Discussed Ideas on Website with Paul
* Discussed our next steps in Development for Mini Game 1

## Targets for Next Meeting:

* Start Planning Website and information included
* Discussed how we are going to do scoring for the whole game
* Discussed the changes we have made for Mini Game 1

# RMSD: Group Meeting

## Date:

* 26th November 2020

## Sprint:

* Sprint Two: The First Game

## Attendees:

* Dom Sleightholme (Scrum Master)
* Ross Doran (Product Owner)
* Martin McKenna (Technical Lead)

## Meeting Description:

* Discussed what we are planning on testing for next week
* Started Website Development

## Targets for Next Meeting:

* Complete testing prototype for next week
* Start thinking about Design elements on Website
* Start thinking ideas for Second Mini Game